

PICTURES 1 Basic brightness and colour relations scenes

Objective: Transfer the brightness and colour contrast of an object into digital image tonality

Assignment:

1. Exposure of a grey card (entire area of the shot)
2. Figure (MS) – diffused lighting, flat, no shadows
 - a) a figure in white against white backdrop
 - b) a figure in black against black backdrop
3. Figure (MS) - modulated lighting, shadows
 - a) a figure in white against white backdrop
 - b) a figure in black against black backdrop

Technical note: use the same figure in white and in black for items 2 + 3 and vary only the character of your light.

4. Simple tonal stylization
 - a) set of objects (still life), in bright tonality (lit as well)
 - b) set of objects (still life), in medium tonality (in respect of brightness)
 - c) set of objects (still life), in dark tonality (dimmed as well)
5. A study of portrait lighting
 - a) various real-life light atmospheres taken in a distinctive light (approx. 5 shots in total)
 - b) recreation of the light atmosphere of the pictures in a studio environment
6. A silhouette of a figure in front of a window (MS)

choose the ratio of minimum to maximum brightness in the area, keep the visible tone of the figure, while outside the window stays minimum distance from white (all the time maintaining clear detail of the face and a clear information of the exterior)

- a) a figure in light (the darkest possible tone of the face within the light tones - all the time maintaining clear detail of the face - no grey card)
- b) a figure in dark (the darkest possible tone of the face within the dark tones - all the time maintaining clear detail of the face - no grey card)
- c) replace the figure with a grey card under identical exposure conditions

Completion of the exercise:

Photographs of the digital recordings to be handed in by November 15, for further analysis to be done in the seminar.

NO SEMINAR PAPER WILL BE ACCEPTED AFTER THE DEADLINE